



# InDeep

*THE FUTURE OF BLOCKCHAIN GAMING TECHNOLOGY*

**Crowdfunding Whitepaper**

October 2018

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# Introduction

Project InDeep introduces possibility of creating gaming platform based around blockchain technology. Users will be “mining” cryptocurrency INDP during playing. This system will allow them to purchase their favorite titles or transfer coins they earn outside the platform. “Mining” system for our platform will be based on “Proof of Stake” (POS) algorithm.

## The potential of the gaming market

Thanks to new technologies constantly being implemented gaming industry is currently in its prime time. From floppy disks, through CD's and multiplayer mode to the high quality mobile games or virtual reality (VR) technology. During past 6 years this market increased by almost 100%- to 137 mln dollars. Year after year gaming community grows and it doesn't seem to slow down. Significant rise is caused by increasing interest in mobile games, which part of the total industry grew from 18% to 51% in years 2012-2018. We believe that blockchain technology combined with earning through playing games or possibility of acquiring them without provision will attract attention of many players and simultaneously will sustain or even boost the market growth.

## InDeep – revolution in the gaming world

We've been exploring gaming environment for years and now it's time for revolution. Significant number of platforms offer access only to games after payment via FIAT currency. That means this system provides entertainment only when user pays beforehand. We think in the 21st century amusement should be wildly accessible, at the same time allowing user to earn funds to purchase more games. Additionally our system can be used regardless players device. Users are the players and the “miners” simultaneously. Our cryptocurrency will be made especially for InDeep project. That's why users will be able to combine joy of gaming with earnings in form of “mined” INDP coins.



# Why Proof of Stake?

As we all know, one of the biggest issues of Proof of Work algorithm is huge energy consumption. Using graphic cards for “mining” increases the price which unsurprisingly meets community disapproval. InDeep faces these problems head on by working with completely new algorithm- Proof of Stake that stacks time spent on playing, not the coins on your wallet. Thus, InDeep project cannot be accused of the most repeated cryptocurrency defects- network energy consumption. We also believe that the lack of influence on the prices of graphic cards will be met with satisfaction even by the most die-hard opponents of cryptocurrency.

## Benefits of purchasing and using InDeep



The fastest investors at ICO can buy tokens with a discount of up to 31% or with a sufficient investment be able to obtain masternode, stabilizing the network and having shares in transaction fees.



Players get the opportunity to buy games at lower prices because of the 0% margin and the combination of pleasure that is playing with making profits from “mining” INDP coins.



Developers receive 100% profit from the sale of their games - the InDeep commission equals 0%.

# How can you purchase InDeep tokens?

Our tokens will be obtainable during the ICO campaign, through Metamask and registration on the official InDeep website.

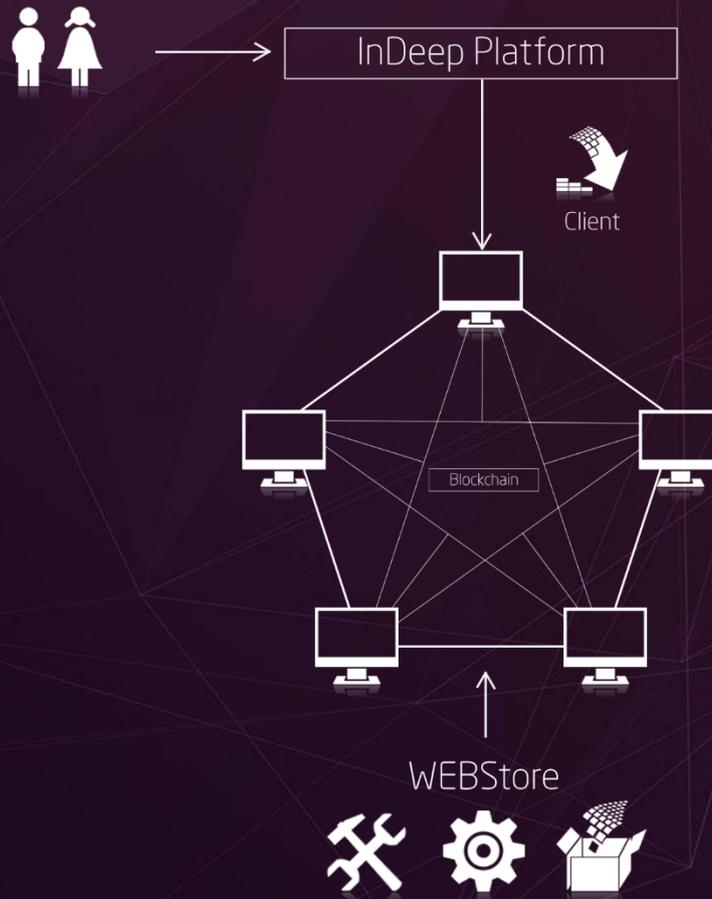


## InDeep cryptocurrency description

The INDP cryptocurrency will be based on the "Proof of Stake" protocol, modified especially for InDeep project. The player's client starts to count the time spent on playing, when they (player) launches the game. After 40-60 minutes the client sums up the time as a stake (in normal PoS protocol it would be a coin), sends it to the network's pool and resets the player's time spent on playing. As long as the user does not reach the stake, their time spent on playing in different sessions will be summed up. An example will be the easiest way to explain it – the user was playing for 30 minutes and decided to have a break. The time was saved in the client's cache memory. When they start to play again, the client begins to count the time starting from these 30 minutes. Stakes are put into the network's pool until the randomization starts – at that time all the stakes are counted to set the amount of tokens (rewards) to be mined with the block. Every player, that have a stake in the pool will get a single unit reward. The one, that is drawn to mine a block will get an extra profit - % of transaction fees. The stakes, that were not chosen to mine a block are kept in the algorithm memory. It means, that if the player has a stake in the pool and is not drawn to mine a block, they will get a single unit reward for it, but "unused" stake will stay in the pool to compete in the next randomization. If the player stays online and drops another stake into the pool, they will get a single unit reward only for the second stake, but both of them (stakes) will participate in randomization to mine a block. After mining a block, all of the player's stakes in the pool are reset and the whole process starts again. Decentralization, stability and security of the network will be guaranteed by modern masternodes distributed among the largest investors after the ICO campaign and in the following fazes of the project.

88 million INDP coins will be mined in Genesis block. 66 million will go to investors (1: 1 to the number of INDP tokens they purchased during the ICO period) and the rest will be spent on the Bounty campaign, reserve and tokens for PatchKit. As the responsible founders of the start-up, we commit ourselves not to sell our shares for 3 years, so not to cause undesirable movements on the cryptocurrency market.

# Ecosystem



The diagram featured above represents the most important elements of the InDeep Ecosystem. The technology we use enables access to anonymous, fast and secure data transfers. The distributed structure guarantees that the InDeep network will be extremely stable compared to other platforms. Detailed information about the client, the dedicated wallet, the masternode and the platform is shown and described below.

# Platform

Our platform allows the client to set up an account and through this gives the access to the game library, dedicated wallet and general statistics of the distributed InDeep network. An optimized platform lets everyone enjoy it without any hindrance. We also understand that not everyone plays fair, that is why we will implement series of protections against frauds in cooperation with companies that focus strictly on security of networks and platforms. First of all, when the player starts the platform's client, masternode checks the validity of the checksum of non-updated files. In case of correct identification, the user gets access to the account, otherwise it will automatically update the incorrect files and block unauthorized access.

# Client

A team of many experienced developers from PatchKit have worked on a multi-platform for gaming industry client for over last 3 years. The same group of enthusiasts will build the InDeep platform, where the basic client will be the gaming market where you can purchase favorite titles for earned INDP coins or other cryptocurrencies.

# Dedicated wallet

Implementation of this function as one of the most important in clients area will enable users to transfer and withdraw funds in INDP. Everyone will receive their private key, which will be stored on a computer or in the form of a paper wallet. Our goal is to create a multi-currency wallet for many more cryptocurrencies, not just INDP.

# Masternode

InDeep's priority is decentralization, stability and network security. Any user has the opportunity to achieve masternode status. Condition for this will be purchasing specialized device priced from 300 to 500 \$ and being a holder of at least 100,000 INDP. In exchange, people with masternode status will receive 45% commission for transactions to be divided among themselves.

## Collaboration with PatchKit

PatchKit company consists of 30 professional developers that are full of passion for games. From the fresh and young software engineers to doctor of University of Science and Technology in Wroclaw who's perfectly familiar with gaming industry. For years, they have been involved in creating platforms supporting distribution by creators of both niche and popular titles. We believe that thanks to the experience and knowledge of PatchKit members, our cooperation will result in InDeep platform being perfectly optimized and effective.

***Powered by***



**PATCHKIT**

## InitialCoinOffering (ICO)

We divide this phase into two separate sections:

- PreICO
- ICO (I, II, III, IV)

The first and the most important one will direct the whole project, because it will reflect the real interest of the InDeep project on the market and will help to get the necessary resources to intensify the development of the platform, together with expanding the previously created customer community that will support the entire project. The second one will be addition and confirmation of the value of the entire project, as well as another impulse for the development of the InDeep platform and all the attributes that will be included in it.

## Table regarding ICO campaign

preICO	8 mln tokens	10 000 ETH	0,00125 ETH per token
ICO I	16 mln tokens	22 000 ETH	0,001375 ETH per token
ICO II	20 mln tokens	30 000 ETH	0,0015 ETH per token
ICO III	12 mln tokens	20 000 ETH	0,00167 ETH per token
ICO IV	10 mln tokens	18 000 ETH	0,0018 ETH per token
Total	66 mln tokens	100 000 ETH	Predicted growth : 44%

**SOFT CAP : 20 000 ETH**

**HARD CAP : 100 000 ETH**

## Distribution of funds obtained in crowdfunding



We care about the development of the project and its continuous expansion, so funds obtained at the time of preICO will be used only for creating the platform, marketing responsible for the spreading the product and fees associated with it.

# Contact

If you have any questions about the project feel free to contact us. We promise to answer all of them as quickly and thoroughly as we can.

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